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/"CAST Live /" Agile Greece Summit 2018 - Next Stop: FlixBus! A Tester Exploring Developer Land by Elisabeth Hocke  
Against a Harmful Divide: Testing as the Lifeblood of Development  
The Awkward Teenager of Testing by Shawn Faunce  
Explore It! Reduce Risk and Increase Confidence with Exploratory Testing Panel: Hacking Your Software Testing Career Development Vinkkipojat #24 | Kirjasuositus #1  
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This year Kevin shares his story of hope and celebration of life with his presentation Cracked, Not Broken as we explore the critical and relevant topic of mental health.

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Uncover surprises, risks, and potentially serious bugs with exploratory testing. Rather than designing all tests in advance, explorers design and execute small, rapid experiments, using what they learned from the last little experiment to inform the next. Learn essential skills of a master explorer, including how to analyze software to discover key points of vulnerability, how to design

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experiments on the fly, how to hone your observation skills, and how to focus your efforts. Software is full of surprises. No matter how careful or skilled you are, when you create software it can behave differently than you intended. Exploratory testing mitigates those risks. Part 1 introduces the core, essential skills of a master explorer. You'll learn to craft charters to guide your exploration, to observe what's really happening (hint: it's harder than it sounds), to identify interesting variations, and to determine what expected behavior should be when exercising software in unexpected ways. Part 2 builds on that foundation. You'll learn how to explore by varying interactions, sequences, data, timing, and configurations. Along the way you'll see how to incorporate analysis techniques like state modeling, data

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modeling, and defining context diagrams into your explorer's arsenal. Part 3 brings the techniques back into the context of a software project. You'll apply the skills and techniques in a variety of contexts and integrate exploration into the development cycle from the very beginning. You can apply the techniques in this book to any kind of software. Whether you work on embedded systems, Web applications, desktop applications, APIs, or something else, you'll find this book contains a wealth of concrete and practical advice about exploring your software to discover its capabilities, limitations, and risks.

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practical advice about exploring your software to discover its capabilities, limitations, and risks.

How to Find and Fix the Killer Software Bugs that Evade Conventional Testing In Exploratory Software Testing, renowned software testing expert James Whittaker reveals the real causes of today ' s most serious, well-hidden software bugs--and introduces powerful new “ exploratory ” techniques for finding and correcting them. Drawing on nearly two decades of experience working at the cutting edge of testing with Google, Microsoft, and other top software organizations, Whittaker introduces

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innovative new processes for manual testing that are repeatable, prescriptive, teachable, and extremely effective. Whittaker defines both in-the-small techniques for individual testers and in-the-large techniques to supercharge test teams. He also introduces a hybrid strategy for injecting exploratory concepts into traditional scripted testing. You ' ll learn when to use each, and how to use them all successfully. Concise, entertaining, and actionable, this book introduces robust techniques that have been used extensively by real testers on shipping software, illuminating their actual experiences with these techniques, and the results they ' ve achieved. Writing for testers, QA specialists, developers, program managers, and architects alike, Whittaker answers crucial questions such as:

- Why

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do some bugs remain invisible to automated testing--and how can I uncover them? • What techniques will help me consistently discover and eliminate “ show stopper ” bugs? • How do I make manual testing more effective--and less boring and unpleasant? • What ’ s the most effective high-level test strategy for each project? • Which inputs should I test when I can ’ t test them all? • Which test cases will provide the best feature coverage? • How can I get better results by combining exploratory testing with traditional script or scenario-based testing? • How do I reflect feedback from the development process, such as code changes?

Decades of software testing experience condensed into the

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most important lessons learned. The world's leading software testing experts lend you their wisdom and years of experience to help you avoid the most common mistakes in testing software. Each lesson is an assertion related to software testing, followed by an explanation or example that shows you the how, when, and why of the testing lesson. More than just tips, tricks, and pitfalls to avoid, Lessons Learned in Software Testing speeds you through the critical testing phase of the software development project without the extensive trial and error it normally takes to do so. The ultimate resource for software testers and developers at every level of expertise, this guidebook features:

- \* Over 200 lessons gleaned from over 30 years of combined testing experience
- \* Tips, tricks, and common

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pitfalls to avoid by simply reading the book rather than finding out the hard way \* Lessons for all key topic areas, including test design, test management, testing strategies, and bug reporting \* Explanations and examples of each testing trouble spot help illustrate each lesson's assertion

Janet Gregory and Lisa Crispin pioneered the agile testing discipline with their previous work, Agile Testing. Now, in More Agile Testing, they reflect on all they've learned since. They address crucial emerging issues, share evolved agile practices, and cover key issues agile testers have asked to learn more about. Packed with new examples from real teams, this insightful guide offers detailed information about adapting agile testing for your environment; learning

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from experience and continually improving your test processes; scaling agile testing across teams; and overcoming the pitfalls of automated testing. You'll find brand-new coverage of agile testing for the enterprise, distributed teams, mobile/embedded systems, regulated environments, data warehouse/BI systems, and DevOps practices. You'll come away understanding

- How to clarify testing activities within the team
- Ways to collaborate with business experts to identify valuable features and deliver the right capabilities
- How to design automated tests for superior reliability and easier maintenance
- How agile team members can improve and expand their testing skills
- How to plan “ just enough, ” balancing small increments with larger feature sets and the entire system •

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How to use testing to identify and mitigate risks associated with your current agile processes and to prevent defects • How to address challenges within your product or organizational context • How to perform exploratory testing using “ personas ” and “ tours ” • Exploratory testing approaches that engage the whole team, using test charters with session- and thread-based techniques • How to bring new agile testers up to speed quickly—without overwhelming them Janet Gregory is founder of DragonFire Inc., an agile quality process consultancy and training firm. Her passion is helping teams build quality systems. For almost fifteen years, she has worked as a coach and tester, introducing agile practices into companies of all sizes and helping users and testers understand their agile roles. She is



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a frequent speaker at agile and testing software conferences, and is a major contributor to the agile testing community. Lisa Crispin, an experienced agile testing practitioner and coach, regularly leads conference workshops on agile testing and contributes frequently to agile software publications. She enjoys collaborating as part of an awesome agile team to produce quality software. Since 1982, she has worked in a variety of roles on software teams, in a wide range of industries. She joined her first agile team in 2000 and continually learns from other teams and practitioners.

Get past the myths of testing in agile environments - and implement agile testing the RIGHT way. \* \* For everyone

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concerned with agile testing: developers, testers, managers, customers, and other stakeholders. \* Covers every key issue: Values, practices, organizational and cultural challenges, collaboration, metrics, infrastructure, documentation, tools, and more. \* By two of the world's most experienced agile testing practitioners and consultants. Software testing has always been crucial, but it may be even more crucial in agile environments that rely heavily on repeated iterations of software capable of passing tests. There are, however, many myths associated with testing in agile environments. This book helps agile team members overcome those myths -- and implement testing that truly maximizes software quality and value. Long-time agile testers Lisa Crispin and Janet Gregory offer powerful insights for three large, diverse

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groups of readers: experienced testers who are new to agile; members of newly-created agile teams who aren't sure how to perform testing or work with testers; and test/QA managers whose development teams are implementing agile. Readers will learn specific agile testing practices and techniques that can mean the difference between success and failure; discover how to transition 'traditional' test teams to agile; and learn how to integrate testers smoothly into agile teams. Drawing on extensive experience, the authors illuminate topics ranging from culture to test planning to automated tools. They cover every form of testing: business-facing tests, technology-facing tests, exploratory tests, context-driven and scenario tests, load, stability, and endurance tests, and more. Using this book's

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techniques, readers can improve the effectiveness and reduce the risks of any agile project or initiative.

A successful digital transformation must start with a conversational transformation. Today, software organizations are transforming the way work gets done through practices like Agile, Lean, and DevOps. But as commonly implemented as these methods are, many transformations still fail, largely because the organization misses a critical step: transforming their culture and the way people communicate. Agile Conversations brings a practical, step-by-step guide to using the human power of conversation to build effective, high-performing teams to achieve truly Agile results. Consultants Douglas Squirrel and

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Jeffrey Fredrick show readers how to utilize the Five Conversations to help teams build trust, alleviate fear, answer the “ whys, ” define commitments, and hold everyone accountable. These five conversations give teams everything they need to reach peak performance, and they are exactly what ’ s missing from too many teams today. Stop focusing on processes and practices that leave your organization stuck with culture-less rituals. Instead, unleash the unique human power of conversation.

From a National Book Critics Circle Award winner, a brilliantly conceived and illuminating reconsideration of a key period in the life of Ernest Hemingway that will forever change the way he is perceived and understood. Focusing

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on the years 1934 to 1961—from Hemingway ’ s pinnacle as the reigning monarch of American letters until his suicide—Paul Hendrickson traces the writer ’ s exultations and despair around the one constant in his life during this time: his beloved boat, Pilar. We follow him from Key West to Paris, to New York, Africa, Cuba, and finally Idaho, as he wrestles with his best angels and worst demons. Whenever he could, he returned to his beloved fishing cruiser, to exult in the sea, to fight the biggest fish he could find, to drink, to entertain celebrities and friends and seduce women, to be with his children. But as he began to succumb to the diseases of fame, we see that Pilar was also where he cursed his critics, saw marriages and friendships dissolve, and tried, in vain, to escape his increasingly diminished capacities.

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Generally thought of as a great writer and an unappealing human being, Hemingway emerges here in a far more benevolent light. Drawing on previously unpublished material, including interviews with Hemingway ' s sons, Hendrickson shows that for all the writer ' s boorishness, depression, and alcoholism, and despite his choleric anger, he was capable of remarkable generosity—to struggling writers, to lost souls, to the dying son of a friend. We see most poignantly his relationship with his youngest son, Gigi, a doctor who lived his adult life mostly as a cross-dresser, and died squalidly and alone in a Miami women ' s jail. He was the son Hemingway forsook the least, yet the one who disappointed him the most, as Gigi acted out for nearly his whole life so many of the tortured, ambiguous tensions his

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father felt. Hendrickson ' s bold and beautiful book strikingly makes the case that both men were braver than we know, struggling all their lives against the complicated, powerful emotions swirling around them. As Hendrickson writes, “ Amid so much ruin, still the beauty. ”

Hemingway ' s Boat is both stunningly original and deeply gripping, an invaluable contribution to our understanding of this great American writer, published fifty years after his death.

Written by a leading expert in the field, this unique volume contains current test design approaches and focuses only on software test design. Copeland illustrates each test design through detailed examples and step-by-step instructions.



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